



12' ANIMATED WEREWOLF

Thank you for your purchase of our giant 12-foot animated and talking werewolf. Below you'll find assembly instructions and other information to get maximum enjoyment from your purchase!

These instructions contain important information. Please keep them for future reference.

PACKAGE CONTENTS

Labeled Parts:



Base



Lower Leg Poles



Middle Leg Poles with Control Box



Upper Leg Poles



Waist Frame



Shoulder Frame with Rotator



Chest Support



Arms with Hands

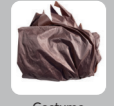


Head

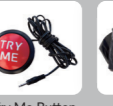


Base Stakes

Unlabeled Parts:



Costume



Try Me Button



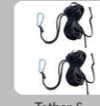
Pants



Base Stakes



Power Adapter



Tether & Carabiners

PREPARATION

Estimated assembly time: 15-30 minutes.

Assemble werewolf in your desired location. Moving after assembly is not recommended.

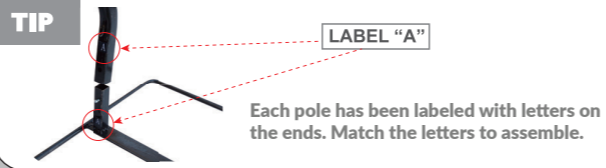
Before assembling the product, carefully remove all parts from the box and lay out on a flat surface.

Make sure all parts are present. Compare parts with package contents list.

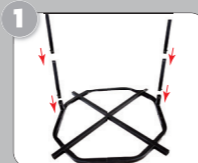
If any part is missing or damaged, do not attempt to assemble, install, or operate the product.

Read through directions before assembling.

ASSEMBLY INSTRUCTIONS PG. 1



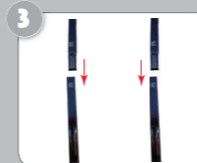
Let's start assembling!



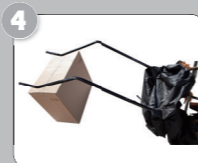
Insert and snap lock the leg poles into the metal base. (Match A to A, B to B. Note: The leg poles are the same. There is no need to distinguish the left or right leg poles when assembling. See Figure 1)



Place the pants facing forward over the assembled metal base and middle leg poles. (The front side has a patch on the right knee. See Figure 2)



Insert and snap lock the upper leg poles into the middle leg poles. (Match C to C. See Figure 3)



Tip the assembled base and legs against the shipping box to continue assembly. (See Figure 4)



Insert and snap lock the waist frame to the leg poles. (Match D to D. See Figure 5)



Pull the pants up and tie the ropes together to fasten around the waist frame. (See Figure 6)



Insert and snap lock the first chest support poles into the waist frame pole. (Match E to E. See Figure 7)



Insert and snap lock the second chest support pole into the first chest support pole. (Match F to F. See Figure 8)



Insert and snap lock the shoulder frame with the rotator into the second chest support pole. (Match G to G. See Figure 9)

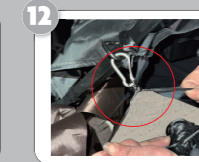
ASSEMBLY INSTRUCTIONS PG. 2



Place the costume facing forward over the entire frame. (See Figure 10)



Tie and fasten the ropes to cover the shoulder frame. (See Figure 11)



Attach the tether line and carabiners to the waist frame through the two open grommet holes on the costume and split the lines with one in the front, and the other at the back. Keep them straight on the ground. (See Figure 12)



Fold back the left arm sleeve, insert and snap lock the left arm pole into the left shoulder frame. (Match H to H. See Figure 13)



Thread one rope in the sleeve through the zipper on the hand and tie them together to fasten the sleeve. (See Figure 14)



Fold back the right arm sleeve, insert and snap lock the right arm pole into the right shoulder frame. (Match H1 to H1. See Figure 15)



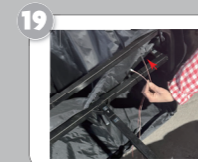
Thread one rope in the sleeve through the zipper on the hand and tie them together to fasten the sleeve. (See Figure 16)



Thread the wire of the head and the wire of the rotator through the shoulder frame to the body inside. (See Figure 17)



Insert and snap lock the head into the shoulder frame. (Match I to I. See Figure 18)



Pull the wires out through the body. (See Figure 19)



Connect the wires coming out of the body to the corresponding wires of the control box. (See Figure 20)



Attach the hook and loop from the control box to the inside right knee. (See Figure 21)

ASSEMBLY INSTRUCTIONS PG. 3

22



Plug the Try Me button into the corresponding hole of the control box. (See Figure 22)

23



Plug the adapter into the corresponding hole of the control box. (See Figure 23)

24



Thread the Try Me button and the adapter through the hole on the right knee and put them on the ground. (See Figure 24)

25



Attach the loop and hook on the right knee to cover the hole. (See Figure 25)

26



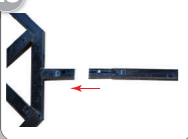
Thread one rope on both sides of the waist of the shirt into the loop on both sides of the pants and tie up to fasten the costume. (See Figure 26)

27



Assistance is required for this step. Stand the entire frame upright. Make sure one person is in the front. Place one foot on the base to keep it from sliding forward. (See Figure 27)

28



Insert and snap lock the base poles into the base. (Match J to J, See Figure 28)

29



Pull the 4 tether lines out and fasten them to the stakes. Secure the ground stakes by inserting them into the ground. (See Figure 29)

30



Insert and snap lock the head into the shoulder frame. (See Figure 30)

NOTE:



1. Assemble the plug end of the adapter by inserting the cord.



2. Slide the collar forward.



3. Turn the collar clock-wise to secure.

OPERATION INSTRUCTIONS

Plug the power adapter into a standard power outlet and adjust the settings on the function control box to your liking.

This werewolf has 3 operation settings found on the main function control box on the middle leg pole.

Sensor: This switch mode will activate lights, sound, and animation when the Infra-red (IR) sensor is activated and will operate for 1 audio-cycle with each activation. The infra-red (IR) sensor has a range of up to 2m/6.5ft. and will activate when someone comes within an 80-degree angle from left-to-right, as well as from above and below.

On: This switch mode will continuously operate the lights, sound and animation of the item.

Off/Try Me: This switch mode allows the item to be activated only if triggered by using the Try Me Button. The item will operate for one audio cycle with each Try Me activation. Refer to assembly instructions in step 24 for further details.



Volume: Raise or lower the volume using the volume control turn dial. Fully rotate the volume control counter-clockwise to turn the voice off.

STORAGE:

Do not discard box as it should be used for storage. Return all parts to the original packaging. Store in a cool, dry location.

SAFETY WARNINGS:

Remove all plastic fasteners and tags. These are part of the packaging and should be discarded. For indoor and outdoor use. This item is not a toy and should be used for decorative purposes only.

Input: 100~240V 50/60Hz 0.5A MAX
Output: 5.9V 1.5A



COMPLIANCE

WARNING

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause interference
- (2) This device must accept any interference, including interference that may cause undesired operation of the device.

CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits of a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications, however, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

Reorient or relocate the receiving antenna.

Increase the distance between the equipment and receiver.

Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

Consult the dealer or an experienced radio/TV technician for help.